

Young Dynamic Decision Making Lab

Professor Michael Young



What we do and what you will do

Our research involves the study of decision making in dynamic environments. Dr. Young is currently studying the situational and individual variables related to impulsive and risky choice in video game and other dynamic environments.

Undergraduates help with collecting data, attend and present at weekly lab meetings, and obtain professional experience opportunities.

Desired Background

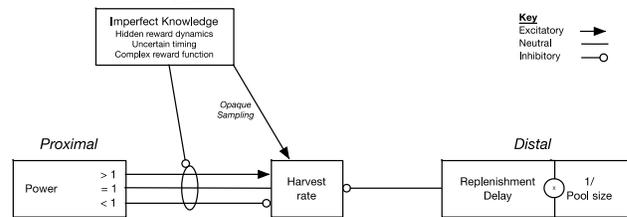
GPA > 3.0 and A/B in Psych 350 and/or Stat 325 but I will consider students with other strengths!

New lab students should be able to commit 6 hours/week for 2 credits of Psych 599

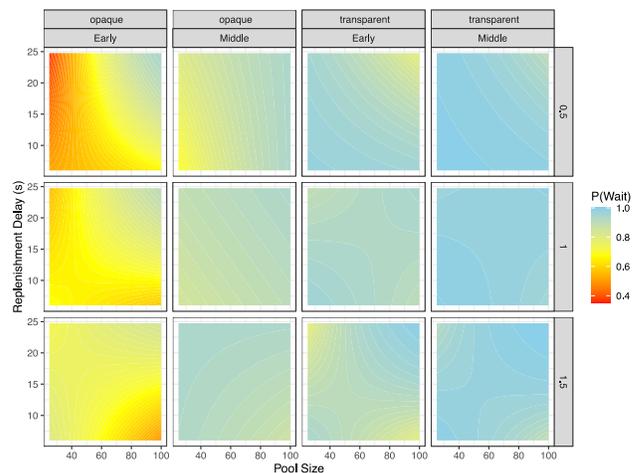
If you're interested in cognitive psychology, statistics, or graduate school preparation, I am confident that you'll learn a lot

Contact

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An early model of the variables impacting the rate at which resources are harvested



The relationship between waiting, the size of a resource pool, the delay to pool replenishment, and proximal incentives to wait.